Game Design Document

Fill up the following document

* Write the title of your project.

Beware The Hunter

* What is the goal of the game?

Bear's objective: It is to run away from the hunters, until the time runs out, the bear wins if it is not hunted during the entire game.

* Write a brief story of your game.

Once upon a time there were 3 bears that are exploring the forest to get food for the winter, but they did not realize that there were hunters nearby, the hunters were just exploring the place to find something to hunt and sell their fur to the market, the bears have They have to get as much food as they can before the hunters capture it.

* Which are the playing characters of this game?
* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Bear1 | move with , W,A,S,D |
| 2 | Bear2 | move with , W,A,S,D |
| 3 | Bear3 | move with , W,A,S,D |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

* Which are the Non-Playing Characters of this game?
* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Cazador1 | se mueve de manera aleatoria en el mapa |
| 2 | Cazador2 | se mueve de manera aleatoria en el mapa |
| 3 | Cazador3 | se mueve de manera aleatoria en el mapa |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

that is addictive to play and that is also attractive to the eye by putting the game in retro mode and put noices more interesting.